KRISTINA KARA

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Media
- 3D (modeling and animation)
- Illustration
- Concept Art
- Photography
- Graphic Design
- Video

Skills
- 3D modeling/animation
- Cinema 4D
- Maya
- ZBrush
- DazStudio
- Marvelous Designer
- Photoshop
- Illustrator
- InDesign
- Lightroom
- After Effects
- Premiere Pro
It's an installation that consists of a series of animations based on the idea of peep holes/privacy with a twist. The viewer gets to look into 3 rooms and observe what's happening in each of them.
Illustrations that play with the idea of time and the surreal.

TRANCE

Omage to the moody album cover illustrations.
ABSTRACT GEOMETRY

A series of illustrations based on geometric shapes. The idea was to create interesting designs that are simplistic by nature.
Short 3D animation. The camera is the viewer. It replicates the feeling of being in a nightmare. After each scene, “the viewer” is running down the same stairs faster and faster, trying to escape.